

Maths(opportunities to apply)

- Use data to plot graphs, analyse and interpret
- Measure using cm mm when marking out and cutting during instrument making
- Use timelines to work out the ages of composers, and length of their lifetime.
- Problem solving with prices of instruments



Literacy

- To write information texts linked to research on musicians of the past and musical instruments
- To write reports with an introduction, logical points and conclusion
- To understand and use effectively colons and semi colons
- To demonstrate an understanding of imperatives, clause
- To use past and future tense with accuracy
- To investigate prefixes- tele, audi, trans, micro (related to sound travel)



History



- Study an aspect or theme in British history beyond 1066(the development of sound related products)
- Changes in an aspect of social history (leisure and entertainment)
- History of instruments gramophone to radio.
- Journey of music to present day

MFL

- Engage in conversation and speak in sentences
- Develop pronunciation and intonation
- Link with words to do with music

PSHE

- E safety keeping things confidential
- Stereotyping

Geography

- Develop contextual knowledge of the location of globally significant places
- Link these places to famous music venues (Sydney Opera House, Madison Square Gardens, Royal Albert Hall etc)



GOOD VIBRATIONS



Class 1
term 3 /4

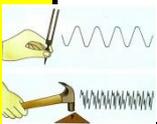
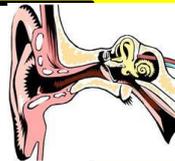
Music

- To explore the creation of music
- Explore famous composers and iconic musicians from the decades



Science

- Identify how sounds are made
 - Recognise how sounds travel through a medium to the ear
 - Find patterns between pitch and sound and features of the object that produced it
 - Find patterns between the volumes of sound and the strength of the vibrations that produce it
- Recognise that sounds get fainter as the distance from the sound source increases



Art

- Invent and create own works of art in the style of Rothko based on moods and feelings
- Learn about great artists i.e. Rothko and cultures from around the world
- Research iconic album covers and cultural impact on the world

PE Handball and gymnastics and ultimate Frisbee

- *use an awareness of space and make good decisions
- * Evaluate actions using success criteria
- * Set challenging targets
- * Use fundamental movement skills with increasing confidence
- *Plan simple activities
- * Receive constructive feedback to improve performance

Enrichment

Listen to live music

DT- Creating own instruments

- Develop ideas through discussion, sketches and diagrams
- Construct using a range of tools and materials
- Evaluate design plans and completed work
- Develop technical knowledge

Computing

- Develop coding to invent own rock band
- To use software to support music programming
- E safety

RE To explore Judaism , the Torah and 10 Commandments. To understand The Eucharist



OBJECTIVES